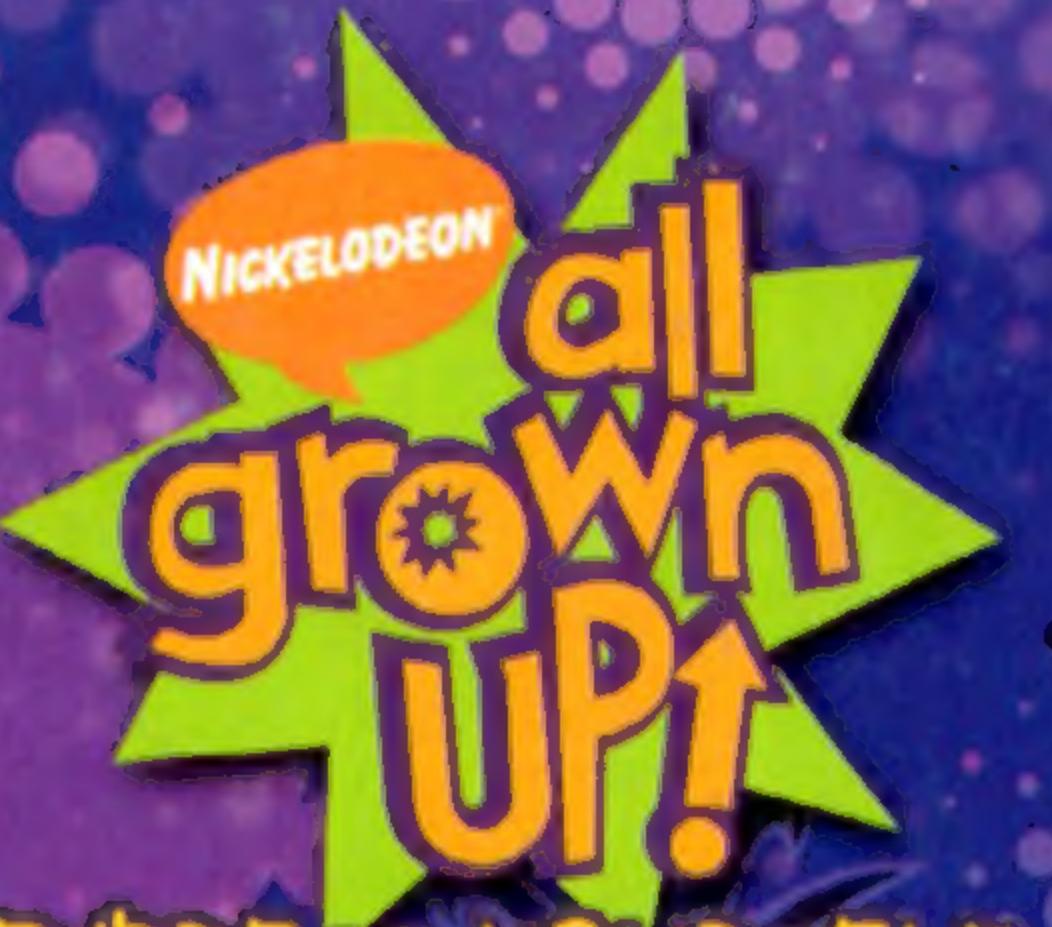


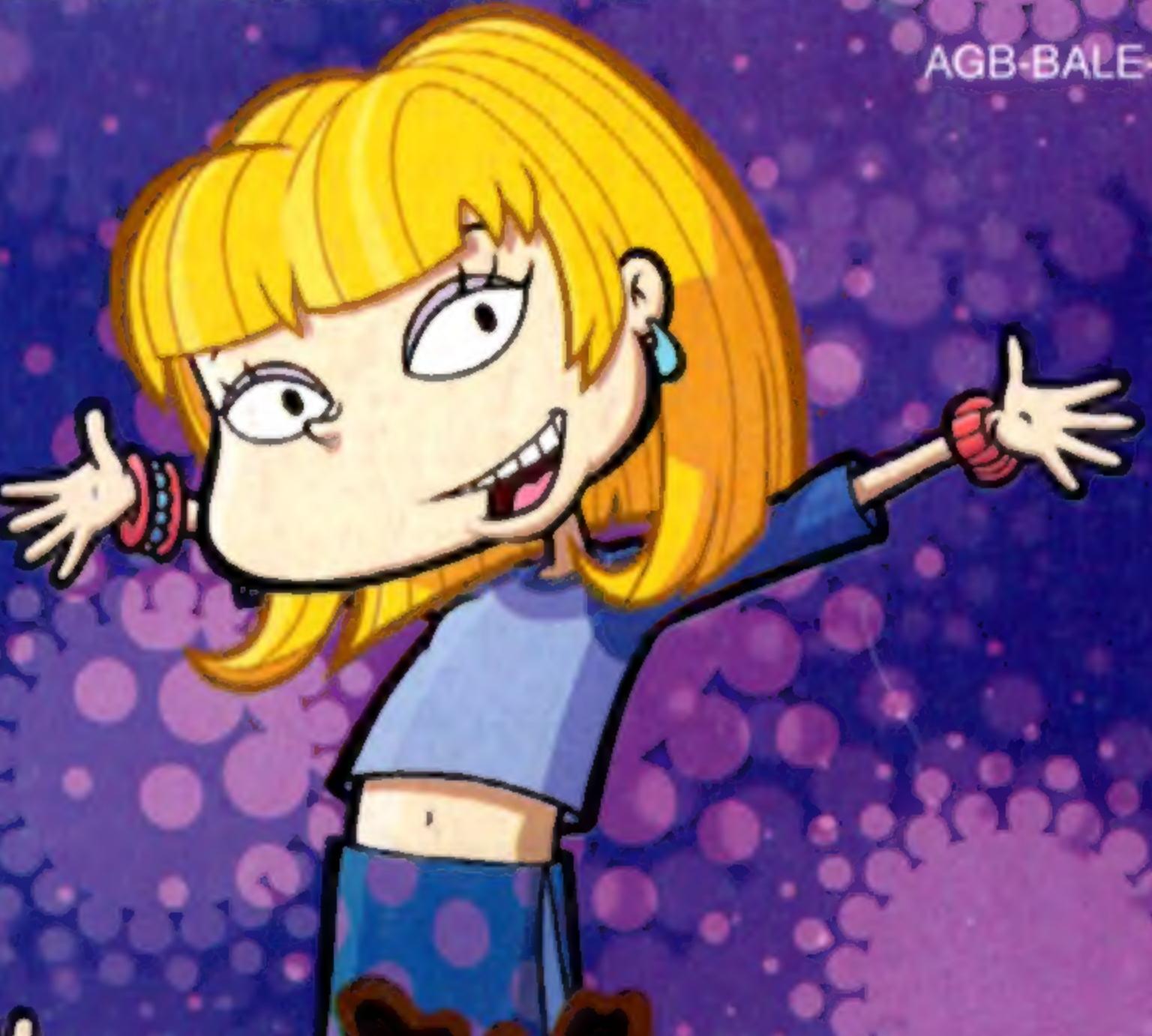
GAME BOY ADVANCE

AGB-BALE-USA



all  
grown  
UP!

EXPRESS YOURSELF



INSTRUCTION BOOKLET

THQ

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

## **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Altered vision**

**Eye or muscle twitching**

**Involuntary movements**

**Loss of awareness**

**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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**THIS GAME PAK WILL WORK ONLY WITH THE  
GAME BOY® ADVANCE VIDEO GAME SYSTEM.**



**THIS GAME PAK INCLUDES A MULTIPLAYER MODE  
WHICH REQUIRES A GAME BOY® ADVANCE  
GAME LINK CABLE.**

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carefully to avoid damage and resume normal game play. If your  
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**Rev-D (L)**



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# EXTRA, EXTRA!

Ace reporter Angelica Pickles is always looking for a scoop. She and her trusty assistant Harold are dedicated to investigating the hottest news stories for the class paper.

It takes a keen eye to spot the next big headline and Angelica will have to keep a close watch on Tommy, Chuckie, Phil, Lil, Dil, Susie and Kimi in order to find her next front page story! Help Angelica complete eight missions on her quest to publish all the news that's fit to print!



# SETUP

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of All Grown Up: Express Yourself into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).



# GETTING STARTED

Insert the Game Pak into the Game Boy® Advance and turn on the power. The All Grown Up - Express Yourself Title Screen will be shown. Pressing Start from the Title Screen will display [NEW GAME] and [CONTINUE]. Selecting one of those will proceed to the [Main Menu]. You can use the +Control Pad to highlight one of the menu options below. Press the A Button to make a selection or use the B Button to go back. The six Main Menu choices include:

## Story Chase

Help Angelica complete missions to write articles for the class paper.



## Mini-Games

Play any one of eight mini-games. Three of these mini-games have a two-player challenge mode.

## **Customize**

Choose this option to make changes to the background wallpaper, music and characters on the Main Menu. You'll get additional wallpaper, music and character choices as you beat mini-games.

## **PDA**

Store birthdays, telephone numbers and more! This menu choice even lets you plan a weekly schedule!

## **Accessorize**

Access the fashion accessories you've collected throughout the game.

## **Options**

This menu allows you to test the music, SFX; and also to set the sound on and off. You can also view the credits once they have been unlocked.

# GAME CONTROLS

+Control Pad Up	Enter or Leave Rooms
+Control Pad Down	Squat, Enter or Leave Rooms
+Control Pad Left	Walk, press twice to run
+Control Pad Right	Walk, press twice to run
A Button	Jump
B Button	Backs out of Menus
R Button	Scroll, Change page, Talks to character
L Button	Scroll, Change page
START	Pause Menu
SELECT	Map

# STORY CHASE

Working for Angelica isn't easy, but Harold doesn't seem to mind. He never fails to bring her helpful bits of information to set her on the path to her next big scoop. Once Harold does his part, it's up to you to guide Angelica through eight missions in order to write articles for the class paper. Remember that as a reporter you'll want to talk to as many people as you can, gathering the facts that'll help your story take shape. Each mission has five tasks to complete, which can range from collecting certain items to playing mini-games.



# Mission Select



The Mission Select screen helps you keep track of your progress in the game. Completed missions are represented here as newspaper icons. You can return to a completed mission anytime you like to replay certain areas or look for items you may have missed. Once a mission is completed a new mission icon will appear. Select the new icon and a window will open, revealing the Mission Menu. This menu has the following choices:

**Enter** Play the mission.

**Exit** Close the window.

**Class Paper** View the newspaper article of a completed mission.

**Continue** Pick up where you left off in any previously saved mission.

# Pause Menu



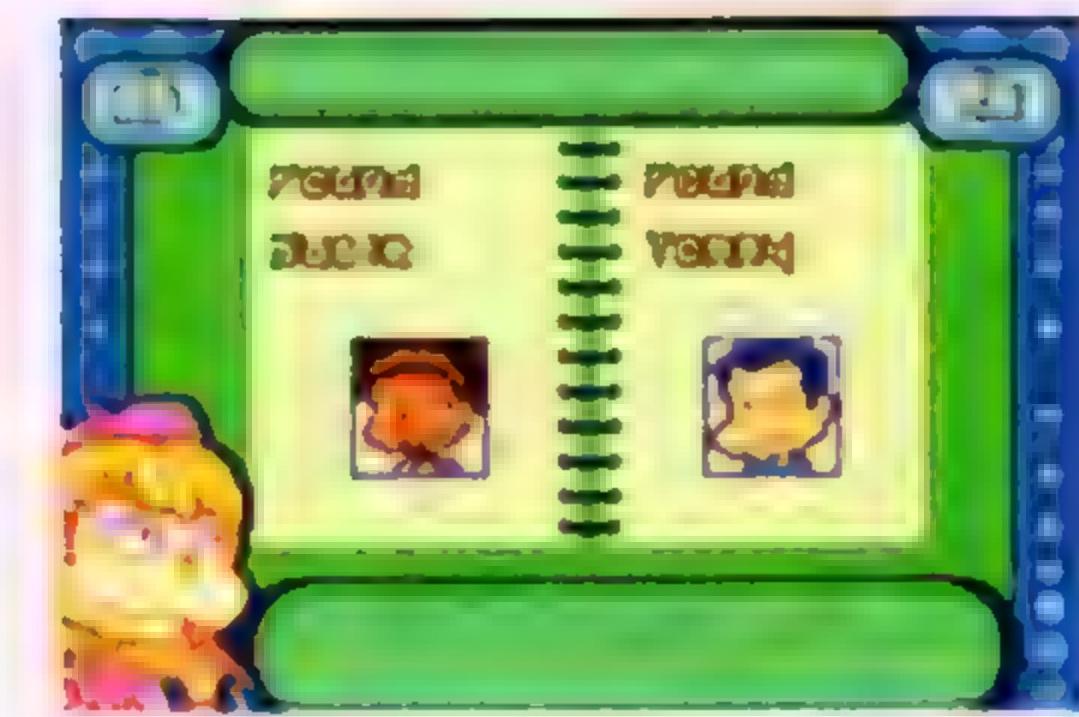
Press START to access the Pause Menu. The current mission task will be displayed in a window at the bottom of the screen. You can also choose from the three menu options listed below.

Where would any star reporter be without her notebook? Page through the notebook screen to see the tasks you've completed in the current mission.

## To Main Street

Return to Main Street no matter where you are in the stage.

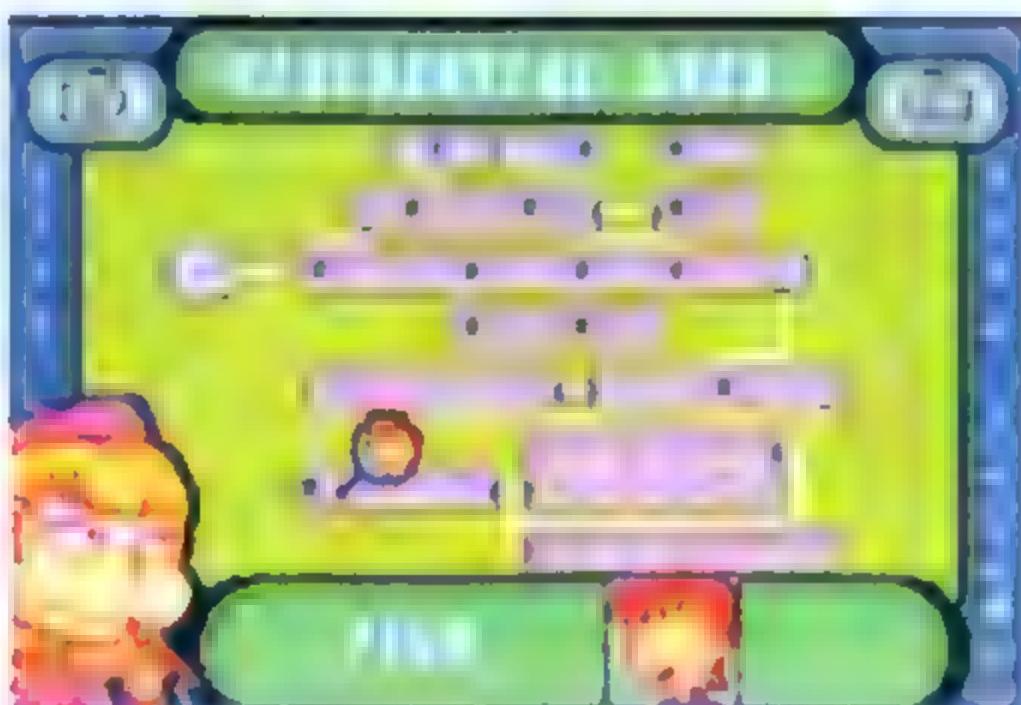
## Notebook



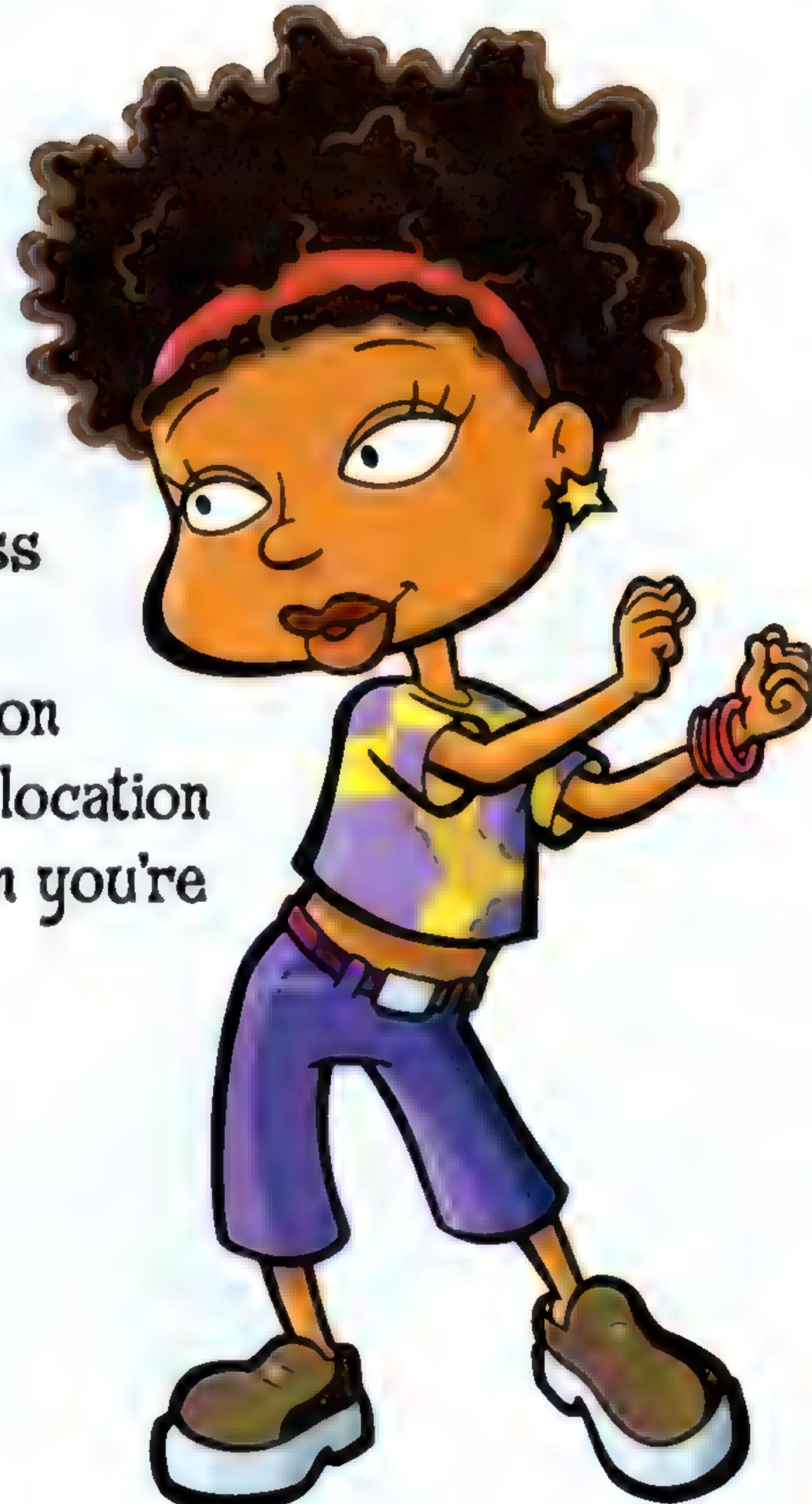
## Quit

Use this option to return to the Mission Select screen. Your game is automatically saved when you quit.

## The Map

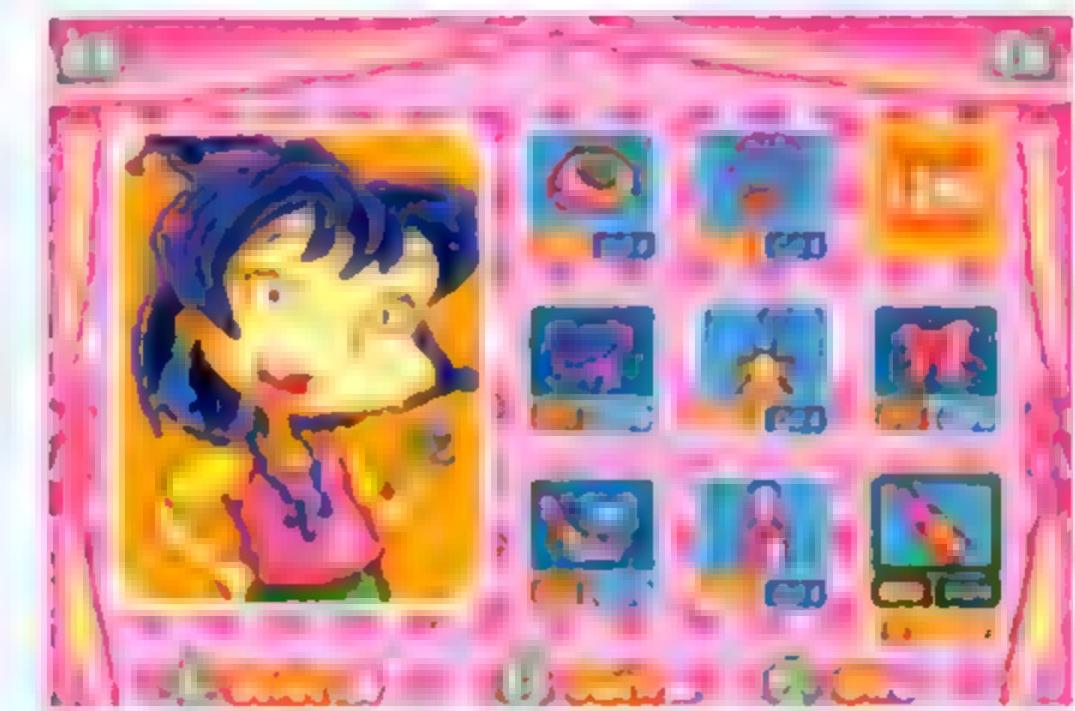


Press SELECT to access the map. It'll show you Angelica's current location and will also reveal the location of the character or item you're looking for.



# ACCESSORIZE

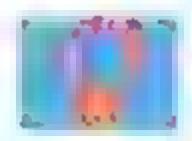
As you complete mini-games during the course of your missions, you'll be awarded jewelry and makeup items that you can use on Angelica, Susie, Kimi and Lil. On the Accessorize screen use the L Button and R Button to choose the girl you'd like to accessorize. You can scroll through the accessories you've collected using the +Control Pad. Press the A Button to make a selection or the B Button to go back. You can even trade accessories with a friend using the Game Boy® Advance Game Link® cable.



Accessories will have a different design unique to each girl and include:



Rings



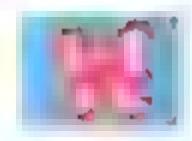
Necklaces



Earrings



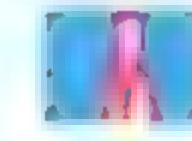
Bracelets



Ribbons



Lipstick



Nail Polish



Eye Shadow

# MINI-GAMES

Use the Mini-Game Select Menu to play one of eight exciting mini-games! There's a game for each of the All Grown Up characters. Only the "Ball Toss" game is available when you begin. You'll have to complete stages in the Story Chase mode in order to unlock the other games. Three of the eight games have a two-player mode. See the following game descriptions for details.



## Ball Toss (Angelica's Mini-Game)



Get ready to hit the ball thrown at you from three different directions. If you time the hit correctly, then you'll spike the ball and more points will be rewarded. If you hit the ball too soon, your

opponent will fire back with a quicker, more difficult shot. Beat the point total in the upper right hand corner of the screen to win.

## Susie Says (Susie's Mini-Game)



As Susie sings on stage, a sequence of buttons will appear at the bottom of your screen. When it's your turn, press the buttons in time as the cursor slides over them on the rhythm bar. Earn stars to clear each level as the difficulty increases.

## Fashion Find (Lil's Mini-Game)



Lil Deville is what you might call a fashionista (someone who really knows her way around the latest fashion trends)! Listen to her hints and choose the clothing or accessory that she's looking for. Be quick about it though, you've only

got five seconds to figure out her clues. Earn stars for every correct choice and use them to clear the game.

## Picture Mix (Chuckie's Mini-Game)



Swap and rotate the puzzle pieces to form the picture shown on the left of the screen. Two-player mode: The player to complete the puzzle first wins.

## ACTION! (Tommy's Mini-Game)



Help Tommy film each of the four different people on stage. Points are awarded for filming any person that is dancing, and extra points if they are in the spotlight.

## Burger Toss (Kimi's Mini-Game)



Kimi works hard at the Java Lava. Help her prepare a hamburger according to Tommy's order, cook French Fries and pour a drink! It may sound easy, but you've only got a certain amount of time to get everything just right.

## Rafting Rush (Phil's Mini-Game)



Take a rafting ride down the river, collecting stars along the way. Watch out for rocks and trees in the water. They'll slow you down and you'll lose valuable time.

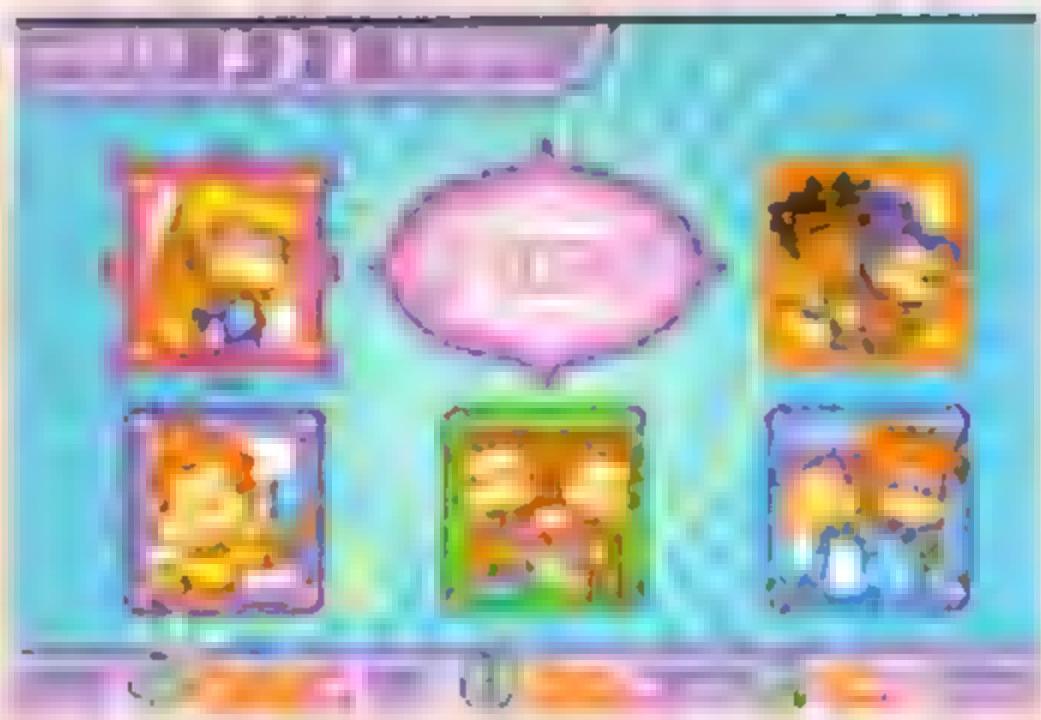
**Two-player mode:** The player to gather all the stars and finish first wins.

## Blast Off (Dil's Mini-Game)



Dil Pickles is known for his inventions. Launch a rocket built from a plastic bottle. Power up the rocket and then determine the launch angle. The goal is to shoot your rocket as far as you possibly can. Be sure to pay close attention to the flag and the wind direction. Two-player mode: The rocket that travels the longest total distance wins.

## PDA



An added feature of the All Grown Up: Express Yourself Game is its electronic organizer or PDA (Personal Data Assistant). The PDA allows you to create your own personal profile as well as store phone numbers, birthdays, and other info about

some of your closest friends. You can easily transfer your friend's info into the Best Friends PDA category using the Game Link® cable.

The PDA also lets you plan a weekly schedule. There are over seventy different icons to choose from to represent your activities.



# MULTI-PLAYER LINK

Use the Game Link® cable to participate in two-player mini-games, trade accessories and transfer info to and from your PDA. Here's how to connect two Game Boy® Advance systems with your Game Link® cable.

1. Turn OFF the power switch on both Game Boy Advance systems. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of All Grown Up: Express Yourself into each system.
3. Place one end of the Game Link® cable into each system's external extension connector.
4. Turn ON the POWER switches on both systems.
5. Select "2P Battle" from the Mini-Games screen or go to the PDA Menu and choose "Link." The Accessorize screen also has a Link option for trading accessories.

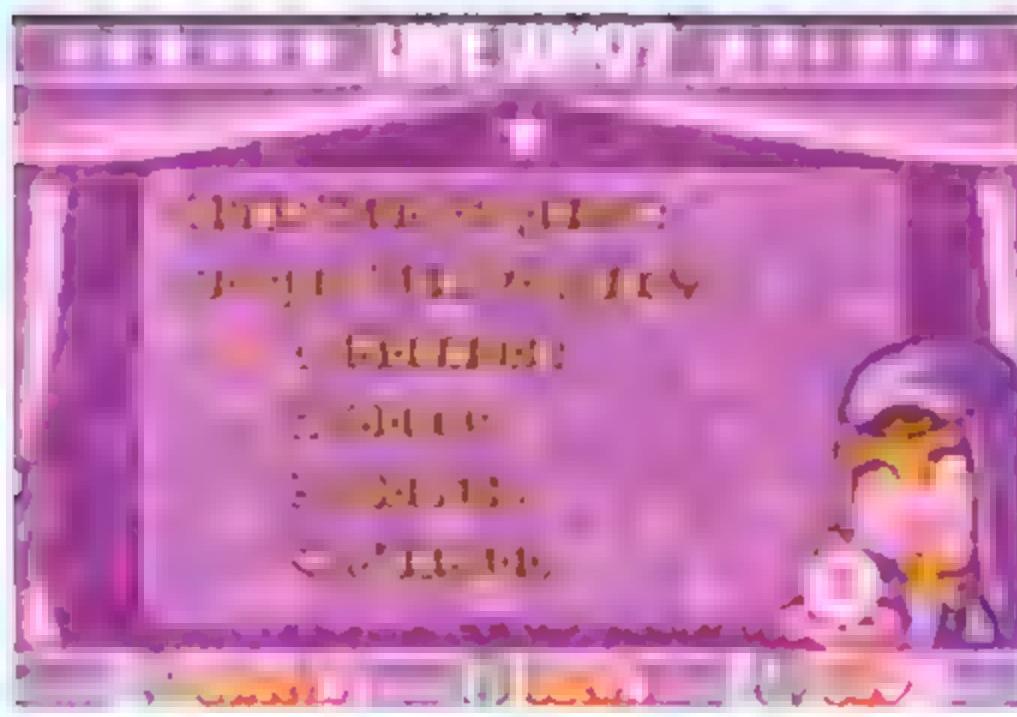
# EXTRAS

## We Choose!



Use this feature to poll your friends and discover their opinions on any topic you choose. You can enter up to five keyword selections. Type in keywords the same way you enter letters in the Profile section of the PDA. Then allow everyone to cast their vote by selecting one of the three emoticons next to each word. When the voting is done, results are displayed.

## Like Who?



Did you ever wonder which one of the All Grown Up characters you're most like? Now you can take a quiz to find out. Answer five multiple choice questions and learn which Rugrats personality type you are.

# CREDITS

**Developed by**

**Altron**

**Executive Producer**

Masao Kuwabara

**Producer**

Yoshihiro Tanaka

**Programmers**

Shogo Namekata

Kenji Koike

**Graphic Designers**

Yuhei Fujita

Hidekazu Komori

Marika Tanimoto

**Sound Artist**

Tomoyoshi Sato

**THQ Inc.**

**Project Manager**

Pete Andrew

**Creative Manager**

Stephen Jarrett

**Technical Manager**

Pete Andrew

**Licensor Manager**

Stephanie Wise

**Director, Project Management**

Duncan Kershaw

**Vice President, Product Development**

Philip Holt

**Director, Quality Assurance**

Monica Vallejo

**Test Supervisor**

Ryan Camu

**Test Lead**

David Langeliers

**Testers**

Ali Taher

Earl Collins

Shad Garton

**First Party Supervisor**

Evan Icenbice

**First Party Specialists**

Adam Affrunti

Joel Dagang

Scott Ritchie

**QA Operations Manager**

Mario Waibel

**QA Technicians**

James Krenz

Brian McElroy

**Mastering Lab Technicians**

Charles Batarse

Glen Peters

Jon Katz

**Database Applications Engineer**

Jason Roberts

**Game Evaluation Team**

Sean Heffron

Matt Elzie

Scott Frazier

**Director of Business Development – Asia**

Yoji Takenaka

**Senior Vice President, Worldwide Marketing**

Peter Dille

**Director, Global Brand Management**

John Ardell

**Senior Product Marketing Manager**

Danielle Conte

**Product Marketing Manager**

Paul Naftalis

**Director of Creative Services**

Howard Liebeskind

**Creative Services Manager**

Kirk Somdal

**Associate Creative Services Manager**

Melissa Roth

**Creative Services Coordinator**

Melissa Donges

**Instruction Manual**

Erica David

**Package & Manual Design**

Michael Jacobs

Beeline Group

**Special Thanks**

Brian Farrell

Jack Sorensen

Tiffany Ternan

Germaine Gioia

Leslie Brown

Brandy Carrillo

Amy Bernardino

Tami Averna

Jenni Carlson

Jenae Pash

Keith Kraegel

Atsuko Otani

## **Nickelodeon Interactive**

**SVP of Media Products**

Steve Youngwood

**Director of Interactive Production & Marketing**

Stacey Lane

**Manager of Interactive Production**

Erika "E" Ortiz

**Coordinator of Interactive  
Production & Marketing**

Jack Daley

**Creative Director**

**Nickelodeon Creative Resources**

Tim Blankley

**Senior Designer of Interactive  
Nickelodeon Creative Resources**

Rob Lemon

**Nickelodeon would like to thank:**

Giuseppe Bianco

Leigh Anne Brodsky

Steve Crespo

Sergio Cuan

Jaime Dictenberg

Russell Hicks

Deb Krassner

Paul McMahon

Linnette Pastori

Miles Rohan

Joe Sandbrook

Brian Smith

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**Special Thanks:**

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# NOTES

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Stephen Hillenburg



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Comic Mischief  
Mild Cartoon Violence

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**ESRB**

Do a Manly pose down in the  
Monster-Filled Trench!



Hop in the Patty Wagon!

GAME BOY ADVANCE

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